

The Guest Editor Address

The 5th Workshop on Mathematical and Scientific e-Contents has its origin in the EU project Xmath (Buskerud University College 2001) focusing on the teaching of mathematics and math typesetting (MathML). Mathematics had a negative development at universities and colleges: the number of students in mathematical courses and the number passing the exams was "dangerous low". Even today, one of the main purposes of mathematical e-learning is to meet this same challenge. The scientific programme at the

5th workshop then includes topics important in this context: mathematical and scientific e-learning, markup languages, computer algebra systems, dynamic software, technologies for e-content development and educational research design. The Programme Committee is very pleased with the response from researchers into mathematical and scientific e-contents. The talks cover most of the main themes and topics of the conference from pure technology to educational research.

On behalf of the Programme Committee
Odd Bringslid (Chair).

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